



Transportation Engineer

Engineering Design Source, Inc. (EDSI) is a growing Civil Engineering Firm. We are currently expanding our presence in MO and IL. We are looking for a Transportation Engineer to join our team in Chesterfield, MO, Collinsville, IL or Chicago, IL. This person will serve as Project Engineer on transportation projects and contribute to the growth of EDSI in the Missouri and Illinois Markets.

Responsibilities

EDSI has an immediate opening for a **Transportation Engineer**. The ideal candidate will have 3-7 years of experience and have a strong interest in being involved in technically detailed design work, interacting with clients and contractors, coordinating with utilities and public agencies, as well as resolving design issues that may include performing field investigations. Responsibilities may include a broad range of planning and design tasks such as roadway design, roadway rehabilitation, ADA compliant designs, bike & pedestrian trail design, traffic signal design, geometric layout, drainage/hydraulics and quantity development.

Requirements

Location: Chesterfield, MO, Collinsville, IL or Chicago, IL (Remote work or in office)

Licensing: PE (preferred)

Experience: 3 years (minimum)

Education: BSCE (accredited, minimum)

Computer Program Proficiency (minimum): MicroStation Geopak and/or AutoCAD Civil 3D

Department: Roadway

Schedule: Full-time

Compensation: Salary is commensurate with experience. Benefits include a comprehensive package with medical, dental, vision and 401k retirement plan.

Company Overview:

Engineering Design Source, Inc. is celebrating 26 years in business. At EDSI, we are proud to have a team of talented individuals who enjoy their work and their workplace. EDSI was started in 1995 with a simple but powerful premise...the best work comes from talented people who are motivated to do their best because they love what they're doing.

We offer

- Flexible Remote Working
- Stability
- Growth opportunities/ Training
- Great work culture
- Exciting backlog of work